

The project goals



- valgrind can act as a gdbserver
 - ▶ expose definedness and accessibility to the user in gdb
 - ▶ but setup is complicated - always requires 2 terminals
 - ▶ article <https://developers.redhat.com/articles/2021/11/01/debug-memory-errors-valgrind-and-gdb>
 - ▶ written by Alexandra Hájková and Mark Wielaard
- our main goal - make things "just work", gdb is in control
- secondary goal - provide technical information about the gdb remote protocol
 - ▶ <http://sasshkas.blogspot.com/>
- technical cooperation between perftools/gdb, Mark and Alexandra, to share knowledge and code together

Technical tasks

- valgrind side
 - ▶ support the extended-remote protocol - enables gdb to start process
 - ▶ support the multi-process protocol - enables gdb to follow children
- we need to use an intermediary - vgdb due to technical challenges
 - ▶ add `-multi` mode to vgdb - start valgrind and pass through the gdb remote protocol
 - ▶ add multi-process mode
- gdb side: new target - valgrind
 - ▶ sets up the environment
 - ▶ starts vgdb in `-multi` (and extended-remote) target mode
 - ▶ makes gdb and the target to share the tty for i/o - the most challenging
- tracking upstream
 - ▶ valgrind: https://bugs.kde.org/show_bug.cgi?id=434057
 - ▶ gdb: https://sourceware.org/bugzilla/show_bug.cgi?id=28916